



THE CLUB AT SILVER LAKE

2020/2021

Indoor Golf League Rules League

Details

Teams will consist of 2 players. Each team will play 8 rounds of league play. League matches consist of 9 holes at one of our simulated courses each week. Teams will be able to choose from the club's pre-determined days and times that works best for them on a weekly basis. Tee times will be in 1 hour 15-minute blocks per two-man team. Please give us a call at (585) 222-5253 with any additional league questions.

League Play

- 9 November 2020 thru January 16, 2021
(Simulator will be closed November 22- 28/December 20-26 2020)
- Call Rino Caruso at (208) 409-8103 to register your team
- League Fee's: \$195 - 2021 Unlimited Golf Members/\$215 - Non 2021 Members
- League Fees must be paid in full at your time of registration
- Prize Pool will be awarded at end of league Golf Party on Friday 16 January 2021
- 9 hole, team net format, with individual established league handicap

Tee times are required for all league play

Call (585) 222-5253 to reserve your time each week, please state you are doing league play. If you would like to schedule a specific tee time each week, please let us know your preferred day and time when you register. We will do our best to accommodate, but it is not guaranteed.

Simulator Rules

- All players must wash their ball and clubs prior to each round. Any dirt on either will transfer to the screen. If you do not have a clean ball we will have some for you to use. No Sharpie marks on any balls.

- No cleats may be worn while using the simulator.
- No food or drink in the hitting area.
- Only hit from the designated hitting area.
- Must be at least 12 years of age to play.

Handicapping

- Handicap will be established after your first two rounds. They will continue to be adjusted every 2 rounds throughout the season. Once your team establishes a handicap after 6 rounds it will remain throughout the rest of the rounds.
- Handicaps are based on league rounds only.

Teams

- Teams will be made up of two players.
- Each team will play one 9-hole round. League rounds may be played at any time but must be completed by the deadline provided.

Matches/Time Limits

- A minimum of (1) 9-hole round will be scheduled each week.
- Players can play as far as 3 rounds ahead. Example: Gregory needs to go out of town and will not have access to the Simulator for 3 weeks. He could play those rounds before he leaves to stay current. He CAN NOT make the rounds up after those rounds are closed.
- Group of 2 (One Team): One Hour to complete 9-hole round.
- Group of 4 (Two Teams): Two Hours to complete 9-hole round.
- Any holes not finished in that time will be given a triple bogey.

Score Reporting

- You are required to take a picture of your final scorecard for that week and text it to Rino @ (208) 409-8103.

No Mulligan's will be permitted at any time

- However, if the system has an error, please report to the staff member and they will set a mulligan for you. Scoring/Format

Example: Player A and Player B are on a team. Player A is a 5 handicap and Player B is a 10 handicap. Player A shoots a 41, his handicap is subtracted from the total score, $41 - 5 = 36$.

Player B shoots a 50, his handicap is subtracted from the total score, $50 - 10 = 40$.

The score for team A/B is $36 + 40 = 76$.

- Scoring: Each week, each team competes against all other teams in the league

Example: If there are 10 teams in the league, the lowest net team total (70) will receive 10 points, the second lowest team net (73) receives 9 points, third lowest (76), 8 points, etc. The example team would get team A/B - - 8 points for the week.

- The gimme range is set to 7ft. for the first 2 weeks of league and will be set to 2ft. for the remainder of season.
- All shots must be played from the proper mat. If a shot is played from an incorrect mat, the player is subject to a 2-stroke penalty.
- A maximum Score for any hole is a Triple Bogey!
- USGA rules of golf practiced were applicable.

Other Important Items

- Please be aware that movement near the tracks while the simulator is prepared to register a shot can cause a false shot. Mulligans are not allowed during play. In the event that you accidentally register a shot you must contact your facility management immediately. If you were on the putting green you will be given an automatic "two putt" from your previous position and your score will be manually corrected in the system.
- In order to uphold the fairness of the league, this will be left to the discretion of league administrators. • To prevent this from happening, please be prompt in retrieving your ball or pick the ball up with your hand when going to retrieve it instead of dragging the ball back across the tracks with a putter.